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Oddworld: New 'n' Tasty - Official Soundtrack Best Crack



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### **About This Content**

The official soundtrack for Oddworld: New 'n' Tasty, featuring brand new mixes specially produced by Oddworld composer Michael Bross for this collection, from the soundtracks of both Oddworld: New 'n' Tasty and Oddworld: Abe's Oddysee.

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Title: Oddworld: New 'n' Tasty - Official Soundtrack

Genre: Adventure, Indie

Developer:

Oddworld Inhabitants, Inc.

Publisher:

Oddworld Inhabitants, Inc.

Release Date: 23 Nov, 2015

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English

**A**

fter a sharp turn, you find yourself rapidly approaching a fork in the tracks. One track leads left, and another, upward and to the right.

- 1: [Ride along.]
- 2: [Look around quickly.]
- 3: [Tell everyone to lean right.]



Deadly fireball spell against foes.  
Causes severe burns and terror!

Gothmog

Trolina



SKILLS

 Hurricane Blast	45	 LO Fireball	20
 MON Fireball	50	 Circle of Fire	40
 Triple Fire	45	 Bedazzle-dance	20
 Light Spell	15	 LO Poison Bolt	15



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Please. God please, spare yourself.

You may be entranced by the game name. The trailer, making the game appear humorous. You could be an achievement hunter, like myself, and be attracted by the Achievement Scouts curator saying you can complete this in 10 minutes. Of which, you can get 10 of them in one minute (press q on the main menu a few times, play a game, you'll have enough money to buy everything.) You could be lured to the game from the 90% sale - bringing the price down to 49 cents.

I'm here to warn you. Absolutely none of that is worth it. Some of it is lies. Slander.

You enter the game, and you think you're doing okay. You click bottles until it randomly chooses to go horizontal. It seems annoying, but it goes quite slowly. You (related to other spoiler) hit Q a couple times and see your money, you buy out the shop. The achievements flow. You're thinking this could just be a funny, quick completion to show off to your friends.

And then... you struggle. The game goes faster, and god decides that you're a heathen. A heretic. No matter how many times you click the bottle, it will never go horizontal. When it does, your reflexes decide to click again. And it moves. You hear the minecraft hurt noise, for the millionth time. "YOU SAT ON A BOTTLET" comes up on your screen. You're filled with hatred. Pure anger. Begging for scraps, desperate for this to be over. You keep doing it. You're trapped. The 10 minutes was a lie. You're an hour and a half in. It doesn't feel like it'll ever happen. You click away, hoping that this time, you finally get lucky. But at what cost? You've sunk your time into this mess, you've given the devs exactly what they want. A quick buck. You've become a part of their system. And you couldn't feel worse about it.

And then you put it off until tomorrow and get 40 first try the next morning. Promptly uninstalled the game.

(actual short review: don't get this game lol, it is as infuriating as i make it out to be. it truly did take me this long to get all achievements in a game with no more than 5 minutes playtime. every gameplay mechanic is flawed, from the randomization to dying in one hit. it's by ZERO means ready for steam. this is currently the worst game in my steam library, imo (not worst on steam as a whole.) if you want a 0.49 gag gift, look elsewhere. i recommend the title 'save jesus'). With a little more effort, this could have been really good. The graphics are nice and give an good gameboy-like feeling, the music is great and retro, and the controls are good which is essential for jump and runs.

Unfortunately in its current state the game feels-have baked:

- There are no powerups - nothing. No hearts, no extra power, no other weapon mode, nada. And this just doesn't motivate, especially if you are given the choice to take a more complicated way sometimes, which is just without any benefit, except some acorns (=coins).
  - The game doesn't remember the controls once you changed them - very annoying.
  - And what the heck is the point of playing if you just get a level selector in the beginning of the game?
- Fix this tiny list and you have a solid jump and run.

. G59 till the grave. i love it !. definitely worth playing to watch girl wet other girls XD. Long Grind, Boring Story. In many ways it's like they tried to make a Witcher 3. Origins Is an improvement in The AC franchise from the last few instalments. I wish they would concentrate less on giving us tonnes of repetitive busy work and invested in some good story telling and voice acting.

Buy on Sale. not worth Full Price.. With the amount of similar cheaper games running in portable touch devices, unless it's on sale, I see no reason why you'd buy this, anyway here's my quick list of pros\cons:

Pros :

- Fun
- Cute graphics
- Well finished

Cons:

- has no trade card drop
  - has no achievements
  - expensive for what it is
- . This game (like Ant War) I played like many others, when I was much younger. It used crystals instead of gold back then. I

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decided to play the Prince.

55% Peasants + 45% Monks

Soldier: "Sir, the goblins are attacking."

Me: "Just retreat. We need a bigger castle to defend with."

Level 36 Soldier: "Sir, the elves and their ogre thralls are attacking and wiping our militia! Our castle is as upgraded as it will become!"

Me: "Just retreat. We need more men."

Level 36 Soldier: "But Sir, we'll lose over 100 good men!"

Me: "I said retreat."

Level 100 Soldier: "Sir, our land is ripe with plague and we're being attacked by all the tribes. We're losing thousands of men!"

Me: "Tis is fine, just retreat, we shall have 1.5 million men shortly."

Level 101 Soldier: "Sir, we have 1.5 million men now, what do we do?"

Me: "Hmm? We already won soldier, there's no need to move from our comfy hill here nor is there a need to attack the other clans, 1.5million men is all we needed."

11V10, would level up every day after level 36 and mass recruit villagers into my kingdom to be slaughtered and die of disease while putting up no defenses or soldiers on the walls again. Much Value, Such Replay. Buy this game when it's on sale or you're an idiot. MWAHAHAHHAAAAAAAAHA \*Cough cough\* HAAAAAAAAHA \*Coughing worse than a smoker\* HAAAAAAAAHAHA. Just idle for achievements

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Very nice little game. Perfect for just chillin out on a laptop or something since it has pretty much no special system requirements. Something to do when you don't feel like playing the latest action game. If you like management and life sim type stuff, you will like this game. Go from humble beginnings to king of the hill.. This was recommended to me by a friend and immediately became one of my favourite games ever. Probably has the best worldbuilding I've ever seen in a game, paired with an amazing soundtrack and a distinct, beautiful art style, both of which help shape the atmosphere of the game. 10/10, would absolutely recommend.. good game but how do u change controls. The Yawhg has excellent writing, interesting mechanics, an incredibly low barrier to entry, and the art is gorgeous!

This title really shines with multiple players and despite technically only featuring local coop, it works nicely over live stream or any video conference software with screen share. Each playthrough will be short but multiple playthroughs are rewarding because there is actually a lot to see here. There are unexpected interactions and numerous choices to make that really do change the outcome. The Yawhg very much encourages the players to **see what happens** instead of simply trying to *win* by making the correct decisions. Playing the game is creating the story, which might not be for everyone, but there is a lot here to play with here!

. Another Mario ripoff.... Hello everyone,

At the moment, its still missing the multiplayer, which will really make this game worth it. Right now its just target practice and dualing agaist computer opponets. It would also be cool to see western style shoot outs like on a train or in a Saloon or something. Check out my Video Gameplay/ First Look Here: <https://youtu.be/Ti1aVQkCnyA>. [This interactive game is a creative image of what NASA thinks it might potentially look like when we have people on Mars. The gameplay is a little wonky and doesn't handle the movement+camera positioning very well. There is only really one objective and a math solution to solve in the entire game. The ingame calculator takes a moment to get used to it. But if you are a fan of achievements or care about NASA it might be worth the \*\*twenty minutes\*\* for the extremely cheap price. That is if the proceeds are giving to NASA in some way.. it's a good pack but you get one car looking like a indy car then the other two are just the indy car that you accully get sucks so overall i would not have liked to buy this pack unless you like having all the cars in the game i have 73 i'm missing 2 but this pack is still not worth it.. This is a true love letter to Megaman X!](#)

= Pros =

- [+ The setting/level design is creative, no two levels look alike](#)
- [+ The controls are responsive, platforming is fun but challenging, making you deserve your boss fights](#)
- [+ The enemies are varied and all require patience/strategy to take out](#)
- [+ Weapons don't have ammunition, instead they act as balanced tools to exploit the enemies pattern](#)
- [+ The cutscenes are surprisingly fun to read, making the story interesting](#)

= Cons =

- [- The cutscenes would benefit from voice acting or a little sound effect with each line. The feel blend compared to the rest of the game's presentation](#)
- [- The difficulty of some stage is crushing. I guess there were some of these in Megaman games as well. They're meant to go back to after you've acquired some weapons and upgrades. I like a challenge so I don't mind](#)
- [- No Steam Achievements :\(](#)

==+ Conclusion -+==

[This game would be a perfect successor to Megaman X. The different powerups and tough enemies promote a smart playstyle.](#)

[NOTE: I'd start with "Mystic Mage" to get the boots if I were you. They help alot!. a truly original puzzle game with strange mechanics and lovely graphics, an absolute gem to play.](#)



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